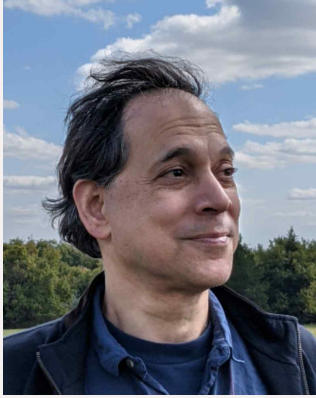# NYU Ken Perlin 교수 특강 안내

Brief Biography

10/2008-present Director, NYU Games for Learning Institute.
7/1997-present Professor, NYU Media Research Laboratory, Courant Institute of Mathematical Sciences, New York University.
7/1994-6/2004 Director, NYU Center for Advanced Technology.
7/1993-6/1997 Associate Professor, Courant Institute of Mathematical Sciences, New York University.
6/1987-6/1993 Assistant Professor, Courant Institute of Mathematical Sciences, New York University.
9/1986-6/1987 Research scientist, Courant Institute of Mathematical Sciences, New York University.

강연 제목 : The Future of Experiential Computing

Extended reality (XR) eyewear and next-generation wireless connectivity will soon enable people to communicate with each other through words and gestures as though they are physically together, wherever they may be located. Meanwhile, generative AI will help us to harness those words and gestures to solve problems in many fields, including science, engineering, architecture, physical therapy, medicine, and education.

There are exciting research challenges ahead in understanding how XR, AI, spatial audio and tactile interfaces can lead to a new paradigm – Experiential Computing – that seamlessly integrates rich digitally mediated shared experiences into our life and work. In this talk, I will describe some of the challenges and opportunities in achieving the full potential of Experiential Computing, and how we can use the tools of today to better understand the possibilities of tomorrow.

일시 : 2024년 1월 26일 오후 3:00 ~ 5:00
장소 : 숭실대학교 정보과학관 201호
주최 : 숭실대학교 지역지능화 혁신인재양성사업단